5th WORLD UNIVERSITY BASEBALL CHAMPIONSHIP supported by Panasonic

MEDIA GUIDELINE

[ENGLISH ver.]

7/30(Fri) ~ 8/1(Sun) in Meiji Jingu Stadium & Utsumi Shimaoka Ball Park

8/2(Mon) ~ 5(Thu) In Yokohama Stadium & KAIT Stadium

8/6(Fri), 7(Sat) in Meiji Jingu Stadium & Utsumi Shimaoka Ball Park

2010.7.27 Secretariat

5th WORLD UNIVERSITY BASEBALL CHAMPIONSHIP supported by Panasonic

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Title: 5th World University Baseball Championship Supported by Panasonic

Logos:



プロストンニック 世界大学野球選手権大会

パナソニック 第5回世界大学野球選手権大会

5th World University Baseball Championship supported by **Panasonic**

5th World University Baseball Championship supported by **Panasonic**

5th World University Baseball Championship supported by Panasonic

Period: From 30th July to 7th August, 2010

Venue: 1. Meiji Jingu Stadium (3-1, Kasumigaoka, Shinjuku-ku, TOKYO)

2. Meiji University, Utsumi-Shimaoka Ballpark (5-6-1, Wakamatsu-cho, Fuchu-city, TOKYO)

3. Yokohama Stadium (Kaihin Koen, Naka-ku, Yokohama-shi, KANAGAWA)

4. Kanagawa Institute of Technology, KAIT Stadium (1030 Shimo ogino, Atsugi city, KANAGAWA)

<u>Participating teams</u>: Canada(CAN), China(CHN), Korea(KOR), Cuba(CUB), United States(USA) Sri Lanka(SRI), Chinese Taipei(TPE), Japan(JPN) (8 teams)

<u>Organizer:</u> International University Sports Federation (FISU). Japan Universiade Committee Baseball Federation of Japan

Co-organizers: Japan University Baseball Federation, The Yomiuri Shimbun

Administrator: Organizing Committee of 5th World University Baseball Championship

Benefactor: The Ministry of Justice, The Ministry of Foreign Affairs,

The Ministry of Education, Culture, Sports and Technology, City of Yokohama,

Meijijingu Gaien, Nippon Professional Baseball, Japan Student Baseball Association, JKA

Special Sponsor: Panasonic Corporation

Sponsor: Mizuno Corporation

Cooperator: SSK Corporation, Gakushikaikan, Kanda University of International Studies, J SPORTS,

TOKYO TOWER, Mizuno Sports Promotion Foundation,

MORINAGA & CO., LTD.

TV Broadcast: NHK BS1 "Japan vs Korea" on 7/30 (Fri.), 18:00 ~ 20:50 (Live)

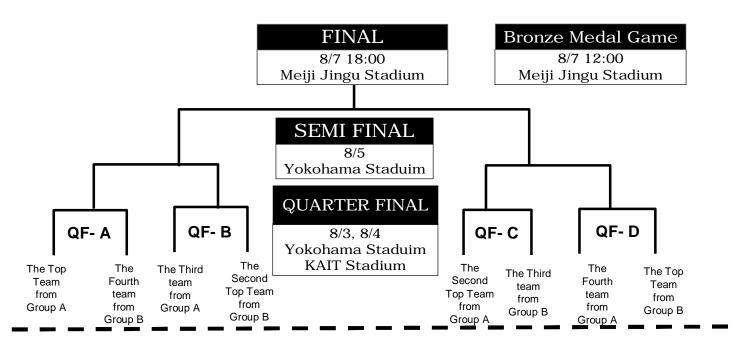
J SPORTS 7/30, 31, 8/1, 4, 5 and 7 All games of Japan, Semifinals and Final

BS ASAHI "Japan vs Cuba" on 8/1 (Sun.), 13:00 ~ 14:55 (Live)

(Tournament Schedule)

FIRST ROUND

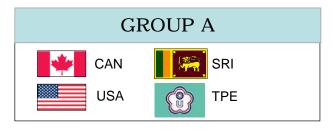
7/30 to 8/1 Meiji Jingu Stadium/ Utsumi Shimaoka Ball Park 8/2 Yokohama Staduim/KAIT Stadium



Games by losers of Quarter Finals 8/4, 8/5 Yokohama Staduim

Game for 5th & 6th Place

8/6 12:00 Meiji Jingu Stadium Game for 7th & 8th Place 8/6 14:00 Utsumi Shimaoka Ball Park





Game schedule can be changed due to weather etc.

Detail schedule of Quarter finals & Games by lost teams shall be determined when First round is finished. Detail schedule of Semifinals shall be determined when All Quarter finals are finished.

[REGULATIONS]

Format

Qualifying Round

Teams are divided into two groups (Group A. Group B) that consist of four teams each.

Teams play round-robin and the ranking will be determined.

Group A: Canada, USA, Sri Lanka, Chinese Taipei *

Group B: China, Korea, Cuba, Japan

*"Chinese Taipei" is the unified style of expression through this Championship.

Method of Determining Rankngs:

Quarter Finals

Match-ups will be decided based on the rankings.

First-place team in Group A vs Fourth-place team in Group B

Third-place team in Group A vs Second-place team in Group B

Second-place team in Group A vs Third-place team in Group B

Fourth-place team in Group A vs First-place team in Group B

Semifinals

Winner of vs Winner of vs Winner of

Final and third-place game

Winners of the semifinals and losers of the semifinals meet and decide the rankings from the first to fourth.

Other ranking matches

Loser of Game 13 vs Loser of Game 14, Loser of 15 vs Loser of 16 (See page 4 "Schedule")

Winners of the above two games will play to determine 5th and 6th place.

Losers of the above two games will play to determine 7th and 8th place.

DH Rule

The designated-hitter (DH) system shall be adopted for all games.

Mercy Rule

The mercy rule shall be applied to end a game if one team is ahead by 10 or more runs when the opposing team has batted at least 7 innings, or by 15 or more runs when the opposing team has batted at least 5 innings.

Extra innings

Tie-breaking rule is applied from the 10th inning on (with runners on 1st and 2nd and nobody out).

Suspended games

In case a game is stopped because of weather, curfew or other reason, the following will apply;

- 1. Before a contest becomes a regulation game*, it is not an official game and shall be replayed in its entirety.
- 2. After it becomes a regulation game, it is ruled a complete game.
- 3. When it is tied or when the visiting team takes the lead in an uncompleted inning, and after it has become a regulation game, it shall be ruled a suspended game and shall be resumed at the exact point of suspension and played to a completion.

[Player Eligibility]

Players who meet all of the following criteria are qualified to be registered with a team:

Player is a citizen of the nation/area the team represents

As of January 1st of the year the Championship is held, player must be at least 17 years old and less than 28 years old.

Player must be a current student of the university or officially registered student at the institute equivalent of the university that is approved by the education authority or those who received a diploma in the previous year of the Championship.

^{*}A contest becomes a regulation game when 5 innings have been completed. If the game is stopped after the top of 5th has been completed with the home team taking the lead, it is ruled a regulation game.

(Schedule)

<FIRST ROUND>

2 Groups of 4 teams all vs all, playing in 4 venues for 4 days.

Group A = Canada (CAN), U.S.A. (USA), Sri Lanka (SRI), Chinese Taipei (TPE)

Group B = China (CHN), Korea (KOR), Cuba (CUB), Japan (JPN)

<QUARTER FINAL>

Game Schedule for the QUARTER FINAL will be determined at the end of FIRST ROUND.

QF-A = 1st from Group A vs 4th from Group B **QF-C** = 3rd from Group A vs 2nd from Group B **QF-B** = 2nd from Group A vs 3rd from Group B **QF-D** = 4th from Group A vs 1st from Group B

<SEMI FINAL>

Game Schedule for the SEMI FINAL will be determined at the end of QUARTER FINAL.

SF-A =Winner of QF-A vs Winner of QF-C

SF-B =Winner of QF-B vs Winner of QF-D

Date		Time	Game No.	Card (Home - Visitor)	Venue	Time	Game No.	e Card (Home - Visitor)	Venue
28th July	Wed			Arrival & Hotel check in					
29th	Thu			orkout, Meetings (Umpires, agers), Opening ceremony & Welcome reception	Tokyo Prince Hotel				
30th	Fri	12:00	1	TPE — CAN	Meiji Jingu	14:00	3	USA — SRI	Utsumi Shimaoka Ball
		18:00	2	JPN — KOR	Stadium				Park
31st	Sat	12:00	4	KOR — CUB	Meiji Jingu	14:00	6	CAN — SRI	Utsumi Shimaoka Ball
		18:00	5	CHN — JPN	Stadium				Park
1st August	Sun	12:00	7	JPN — CUB	Meiji Jingu	14:00	9	KOR - CHN	Utsumi Shimaoka Ball
		18:00	8	USA — TPE	Stadium				Park
2nd	Mon	12:00	10	SRI TPE	Yokohama	14:00	12	CUB — CHN	
		18:00	11	CAN — USA	Stadium				KAIT Stadium
3rd	Tue	12:00	13	QUARTER FINAL	Yokohama	14:00	14	QUARTER FINAL	KAIT Stadium
					Stadium				KAIT Statitum
4th	Wed	12:00	15	QUARTER FINAL	Yokohama	14:00	17	Game 13 Loser vs Game 14 Loser	
		18:00	16	QUARTER FINAL	Stadium				KAIT Stadium
5th	Thu	12:00	18	SEMI FINAL	Yokohama	14:00	20	Game 15 Loser vs Game 16 Loser	II A III G. L.
		18:00	19	SEMI FINAL	Stadium				KAIT Stadium
6th	Fri	12:00	21	Game for 5th and 6th Place	Meiji Jingu	14:00	22	Game for 7th and 8th Place	Utsumi Shimaoka Ball
					Stadium				Park
7th	Sat	12:00	23	BRONZE MEDAL GAME	Meiji Jingu			Rain date	Utsumi Shimaoka Ball
		18:00	24	GOLD MEDAL GAME	Stadium			Ram date	Park
8th	Sun			Rain date	Meiji Jingu Stadium			Rain date	Utsumi Shimaoka Ball Park
9th	Mon			Check out hotel					

For the First Round, home team shall be located at 3rd base dugout and batting in the bottom.

For the Quarter Final, the team with higher rank in the First Round shall be regarded as the home team, located at 3rd base dugout and batting in the bottom.

Establishing home and visitor teams in Semi Final, Bronze Medal and Gold Medal Games shall be done by the drawing of lots.

Game schedules are subject to change due to bad weather, etc.

In order to proceed comfortable media activity at the 5th World University Baseball Championship supported by Panasonic (hereafter, the "Championship"), the Operation Office (hereafter, the "Office") has established the following Guidelines. All media accreditation document (hereinafter Media Credential) holders representing their media organizations covering the Championship are expected to abide by these Guidelines at all times, and to follow the instructions of PR staff. Those failing to follow the guidelines and instructions will have their accreditation revoked and be asked to leave the Championship premises.

Section 1: Media Credentials

- (1)Media Credential is granted to media organizations whose purpose is a sports coverage(*) and to media organizations accredited by the Office.
- (2)At all times while on the premises during the event, holders of Media Credential shall hang access pass around the neck and facing forward on the upper body, where it can be clearly visible to event staff.
- (3)Please have the identification documents for verification of the registered name on the application forms. Media Credential cannot be transferred or lent to the third party.
- (4)Media Credential consists of three elements, the PEN credential (writer), the PHOTO credential (still photographer) and the BROADCAST (ENG crew). Please check the media area stated later for accessible areas of each credential.
- (5)Photographing or filming is strictly prohibited by those who do not have the PHOTO or the BROADCAST credentials.
- (6)Any type of cameras (such as cellular phone with camera) possessed by those who do not have the PHOTO or the BROADCAST credentials may be kept by the Office regardless the intention of use of the equipments.
- (7) Media Credentials may be revoked regardless of the reason.
- (*) Sports coverage is defined as the act of use of video image or still photo of the event filmed/recorded/covered for the purpose of publication/broadcast in the medium of the concerned media and includes the use for the purpose of its sports reports in the other media of the concerned media.
- (*) Distribution by news agencies and the use of portrait by the media who are distributed by the news agencies shall be limited to sports coverage. The form of the sports reports (refer to section 2) has two sorts, the "primary use" and the "secondary use". Please contact the Office if the "secondary use" is necessary as it may require the application to the team's affiliation.

Section 2: Regulations Regarding Portraits

Rights for any images, including video and photographs, relating to the Championship shall revert to the organizer of the event. In order to control and protect the rights such as portrait rights of the event, the following regulations are provided for the valid use. The concerned media that conducts the media activities with valid media credentials and the media approved by the organizer of the event have an obligation to abide by the regulation.

- (1)Portraits that the organizer of the event controls:
 - Portraits of the managers, coaches and players of the participating teams, the image of the game and practices at the venues of the games, interviews, official activities related to the game and scenes such as press conferences.
- (2) Form of the use of portraits:
 - Form of the use of portraits and other elements is limited to the sports coverage and must not be used for any other purposes including the commercial purposes.
- (3) Use of the still images:
 - Primary use for the purpose of sports coverage
 - Use of the portraits such as photographed still images for the purpose of publication on concerned media of the press is considered as the primary use (including the use of distributed images by the news agencies and the use by the media that was distributed by the news agencies) and it is defined to pure and simple sports coverage on the newspapers/periodicals.

Secondary use for the purpose of sports coverage

Use of the portraits such as still images photographed for the primary use for the purpose of sports coverage on other media by the concerned press is the secondary use. The purpose of the its use is limited to the sports coverage when used on the Internet of the concerned press. Use of images for paid web sites is prohibited.

(4) Use of video

- Use of video for the purpose of primary use of sports coverage Use of the portraits such as filmed video images for the purpose of broadcast of concerned media of the press is considered as the primary use and it can be used in the following conditions;
- a) Use for up to 2 minutes/game and up to 5 minutes/program of footage as part of a news program broadcast within 36 hours of the game.
- b) Use for up to 2 minutes/game and up to 5 minutes/program of footage as part of a news program whose purpose is sports coverage and the weekly news section of the informational program, but before the end of August 2010.
- c) If the use of footage exceeds the limited amount of time the advanced application is needed.
- d) Use by rights holder will be determined separately.

Secondary use

If you wish to use the portraits such as filmed video images for the purpose of broadcast of concerned media of the press as the secondary use, please contact the Office. Internet

As a general rule, the use of video on the Internet is prohibited. A special permission is required by the organizer when using it on the Internet.

*Please contact the Office for the regulations on use of portraits.

Please contact the Sports Promotion Department of the Yomiuri Shimbun's main office in Tokyo at 03-5159-5880 after August 2010.

Section 3: Coverage Areas

- (1) Media activity at the Championship will be restricted to the following areas: press conference room, media room, media section in the stands, cameraman areas, media workroom and the coverage area (at batting practice, etc). Media activities in areas other than above are strictly prohibited.
- (2) Media activities in the coverage area on the field at the pre-game batting practice shall be done within the permitted area designated by the organizer and shall be abided by the instruction of the organizer.
- (3) No media activities are allowed in the coverage area on the field after the completion of the pre-game batting practice by both teams.
- (4) In principle, media activities in the stands (except for the designated areas) and photographing/filming from the stands are prohibited.
- (5) Interviewing at the hotel of the teams is strictly prohibited. Releasing of the hotel name and address is also prohibited.
- (6) The special coverage area will be set up on the field for the awarding ceremony after the entire Championship schedule is over.

Section 4: Post-game media activities

- (1) After each game (after the interview of the game's MVP at Meiji Jingu Stadium and Yokohama Stadium), there will be a press conference at each venue.
- (2) Sequential interpretation will be provided at the press conference. The Office will determine which language will be necessary.
- (3) Due to the limited space at the press conference, there may be a limitation of number of persons allowed by each affiliation.
- (4) A losing team will start the press conference and a winning team follows. The both managers and players designated by the Office will be available.
- (5) The coverage rules of the press conference after Gold Medal game and the awarding ceremony is to be announced by the Office.

Section 5: Cameraman Areas

Areas for cameramen at Meiji Jingu Stadium and Yokohama Stadium are "side of the dugout on the first base side", "side of the dugout on the third base side", "side(s) of the batter's eye screen" and designated area in the stands. Cameramen using these areas must observe the following guidelines:

- (1) Filming/photographing of the games will be restricted to the above areas.
- (2) "Side of the dugout on the first base side", "side of the dugout on the third base side" and "side(s) of the batter's eye screen" can only be used by the host TV station, members of the Tokyo Press Photographers Association, members of the Sports News Association and media affiliations that are specially approved by the organizer (media from participating team/area, etc). Any media other than mentioned above shall film/photograph from the designated area in the stands.
- (3) The Office will outline the positions of filming/photographing if necessary. Media from the countries/areas that are competing in the game shall be given priority in positioning. The outline of positions will be posted in the cameraman area and media workroom.

Please follow instructions by the staff members for the outline of the cameraman area at Utsumi Shimaoka Ballpark and KAIT Stadium on the game day.

Section 6: Media Workroom

A media workroom or necessary space will be set up for all holders of media credentials at each stadium. There may be a limited space depending on the venue and generous understanding is appreciated. Please follow the instructions by the staff on the game day for the closing time.

*The Office or the organizer cannot be responsible for damage, or loss or theft of equipment in the media workroom.

Section 7: Rights holders

The rights holders of the Championship are defined as the broadcasting services that have broadcasting rights of the concerned games. "Broadcasting" of the broadcasting services represents broadcastings of TV, radio and Internet. Only the rights holders may use the area for the live broadcasting cameras in the cameraman area. Other broadcasting media can conduct media activities only in the area designated by the Office.

Section 8: Use of video

- (1) Use of any moving images and/or video acquired through media and other activities is allowed only for the purpose of sports coverage.
- (2) Use for up to 2 minutes/game and up to 5 minutes/program of footage is allowed as part of a news program intended for sports coverage or sports news program broadcast within 36 hours of the game. Use for up to 2 minutes/game and up to 5 minutes/program is allowed, for the purpose of the sports coverage only, in the weekly news section of the informative program other than the programs stated above until the end of August, 2010.
- (3) Please contact the Office in advance if the time limits of 2 minutes/game and 5 minutes/program would be exceeded in the concerned programs stated in the article 2.
- (4) In principle, use of video is not permitted on the Internet. It is required to receive a special permission by the organizer in case of using it on the Internet.

*Please contact the Office for any items that are not stated in the above.

Please contact the Sports Promotion Department of the Yomiuri Shimbun's main office in Tokyo at 03-5159-5880 after August 2010.

Section 9: Others

- (1) Asking for personal autographs of players, coaches and managers is strictly prohibited.
- (2) Media Credential holders assume all risks in the conduct of their work, including damage or injury from thrown bats or balls, broken bats, hit balls and all other risks associated with game play.
- (3)Please note that parking is not provided for Media Credential holders at Meiji Jingu Stadium and Yokohama Stadium. Parking is available at Utsumi/Shimaoka Ballpark and KAIT Stadium but the space is limited.

Section 10: Operation Office

The Operation Office of the Championship will be set up from April 1st, 2010 through August 31st, 2010 at the following site;

The 5th World University Baseball Championship supported by Panasonic Operation Office 14F JTB Building,

2-3-11 Higashi-shinagawa, Shinagawa-ku, TOKYO

140-8604

TEL: 03-5796-5494 FAX: 03-5495-0785 Email: <u>wubc2010@jtb.jp</u>

During the Championship (7/29 ~ 8/9)

Tokyo Prince Hotel 3-3-1 Shibakoen, Minato-ku, TOKYO

105-8560

TEL: 03-3578-3350 FAX: 03-3578-3276

Meiji Jingu Stadium & Yokohama Stadium

- 9:00 Opening of Media Workroom
- 9:40 Home team arrives at the field, takes batting practice for 40 min.
- 1 0 : 2 0 Visiting team arrives at the field, takes batting practice for 40 min.
- 1 1 : 1 0 Infield Practice (Home team Visiting team, 10 minutes each)
- 11:40 Pre-game ceremony
- 12:00 First pitch, the first game of the day.

After the game

Interview of the MVP of the game on the field (by Rights Holder only) Press Conference at Press Conference Room (Losing team first)

- 1 5 : 4 0 Home team arrives at the field, takes batting practice for 40 min.
- 1 6 : 2 0 Visiting team arrives at the field, takes batting practice for 40 min.
- 17:10 Infield Practice (Home team Visiting team, 10 minutes each)
- 17:40 Pre-game ceremony
- 18:00 First pitch, second game of the day.

After the game

Interview of the MVP of the game on the field (by Rights Holder only) Press Conference at Press Conference Room (Losing team first)

* Coverage rules of the press conference after Gold Medal game and the awarding ceremony is to be announced by the Office.

Utsumi Shimaoka Ball Park & KAIT Stadium

11:00	Opening of Media Workroom
11:40	Home team arrives at the field, takes batting practice for 40 min.
12:20	Visiting team arrives at the field, takes batting practice for 40 min
13:10	Infield Practice (Home team Visiting team, 10 minutes each)
13:40	Pre-game ceremony
14:00	First pitch.

After the game

Interview to the teams (Losing team first)

If no media requests, the interview will not be conducted.

If the games are postponed for any reason (weather, etc.) two games may be played in one day at two stadiums. The alternative schedule is as follows. Please note that batting practices in the field will not be taken in case of double-header.

- 9:00 Opening of Media Workroom
- 9:30 Both teams arrive at the field and warm up.
- 1 0 : 1 0 Infield Practice (Home team Visiting team, 10 minutes each)
- 10:40 Pre-game ceremony
- 11:00 First pitch, the first game of the day.

After the game

Interview to the teams (Losing team first)

If no media requests, the interview will not be conducted.

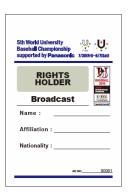
Both teams warm up.

- 1 3 : 4 0 Infield Practice (Home team Visiting team, 10 minutes each)
- 14:10 Pre-game ceremony
- 14:30 First pitch, second game of the day.

After the game

Interview to the teams (Losing team first)

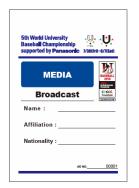
If no media requests, the interview will not be conducted.



Rights Holder









Media Photo Media Pen

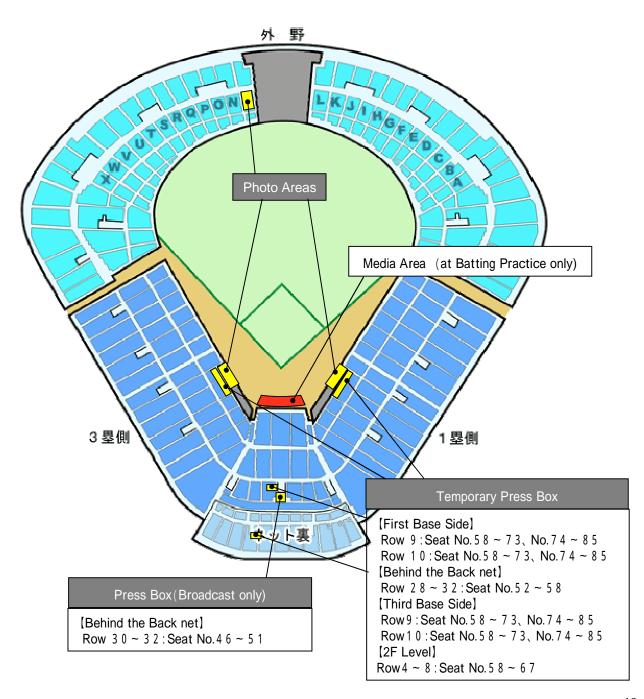
Media Broadcast 1day Media

Media Credential is valid in the media area (c.f. P12 ~ 19). Please note that you cannot enter the team lockers and the field (except for at batting practice and hero interviews by Rights Holder).

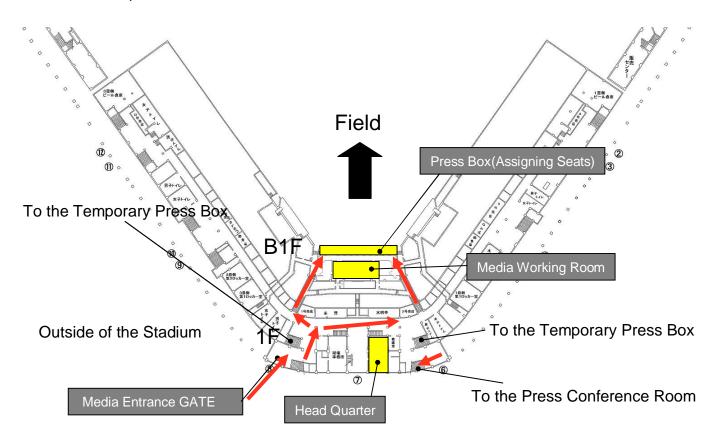
- 12 -

Coverage is limited to Press Conference Rooms (please see the page 13, 16), Press Box, Additional Seats Area, Photo Areas, and Media Workroom and Field (only at batting practice. See the figure below). Coverage in not permitted area is prohibited.

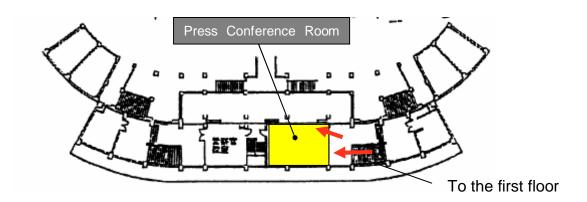
The figure of media area and assigning seats of press box(Meiji Jingu Stadium)



《A Floor Map 1F&B1F》



《A Floor Map 2F》



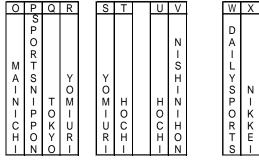
(A Figure of Assigning Seats of Press Box)

Field



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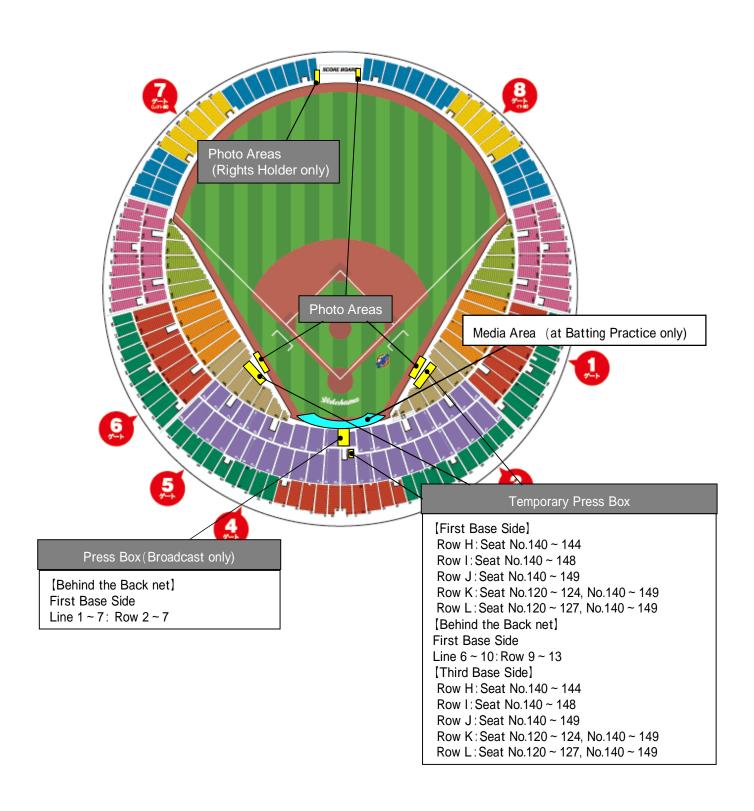
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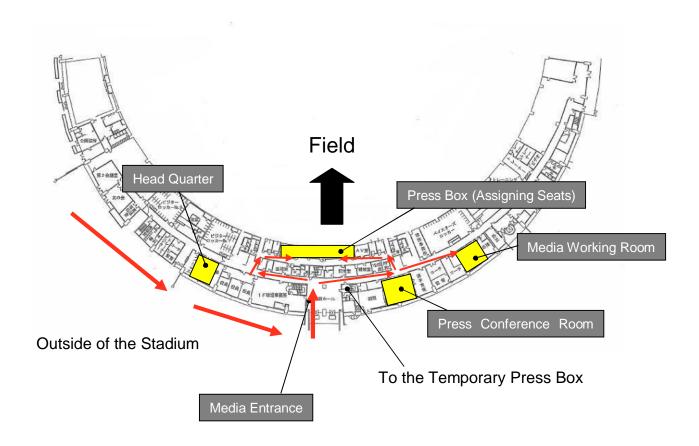
· · · Seats for foreign media and officials

The Press box is to be used by these assigned media only. Other media cannot use this press box (please use temporary press boxes and media working room).

The figure of media area and assigning seats of press box(Yokohama Stadium)



《A Floor Map 1F》



(A Figure of Assigning Seats of Press Box)

Field



<u> 18t</u>	row					
1	2	3	4	5	6	7
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8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
F M O E R D E I I A G N	S N I K K A N F S N	FOREIGN MEDIA	7 7	>-DEOLARD &PORF&	N-KKE-	T A I W A N	TOKYO SPORTS	28-FED D4-17	>0M-UR-	CH-NA H-MES	DAILY SPORTS	G o z	T O K Y O	X-ZHJ4

23	24	25	26	27	28	29	30	31	32	33	34	35	36	37
S A N K E I	F M O E R D E I A G N	S S A O N K T E I	J	Z - 0 I - Z - P P O Z	FORREI GN	N P O R T S	FORR BOLL GN	M 4 - Z - C I -	FORRED I GN	K Y O D O	FORRED I GN	TOCHU SPORTS	FOREL-GN	F O R R D E I A G N

2nd	row						
	38	39	40	41	42	43	l
	KANAGASA	エののエー	1001-	A S A H –	F U ¬ -	0 F F - C - A L	

44	45	46	47	48	49	50
FUJI	S N I K K R K A S N	R K T A	J – J –	N – K K E –	FOREIGN MEDIAN	D E I I

51	52	53	54	55	56	57
K A I O K U Ø I – M P O	K A H O K U S H – M P O	YOM-UR-	D A I L Y S P O R T S	D A I L Y S P O R T S	T 0 K Y 0	S P O R T S

58	59	60	61	62	63	64
F O E R D E I A G N	S A N K E I	F O E R D I I A N	FORREIGN EDIAN	N	N - P P O N	MAINICHI

65	66	67	68	69	70
K Y O D O	KYODO	HOCHD SPORHS	F O R R D I G N	FORE-GN MED-A	FORE-GN MED-A

3rd <u>row</u>									
	71	72	73	74	75	76			
	-IOOI	エののエー	-IOOI	A S A H –	ASAH-	S N I K P O K R T S N			

Γ	77	78	79	80	81	82	83
S F C F T	K K K A	S P C K A N	JIJI	J	TOKYO SPORTS	TOKYO SPORTS	YOM-UR-

84	85	86	87	88	89	90
Y O M I U R I	D A I L Y S P O R T S	D A I L Y S P O R T S	T O K Y O	FORE I GN		FORRDIA N

91	92	93	94	95	96	97
S A N K E I	N-SH-N-PPON	NISHINIPPON	N P P P R T S	N I P O R T S	N	MA-N-0I-

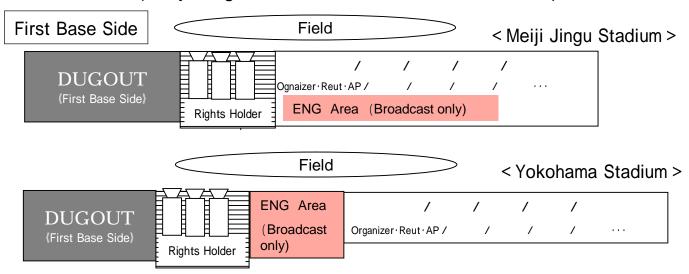
98	99	100	101	102	103
FORE I GN	K Y O D O	KYODO	TOCHU SPORTS	TOCHU SPORTS	FORE I GN



Seats for foreign media and officials

The Press box is to be used by these assigned media only. Other media cannot use this press box (please use temporary press boxes and media working room).

Photo Area (Meiji Jingu Stadium and Yokohama Stadium)



[Priority of still cameras]

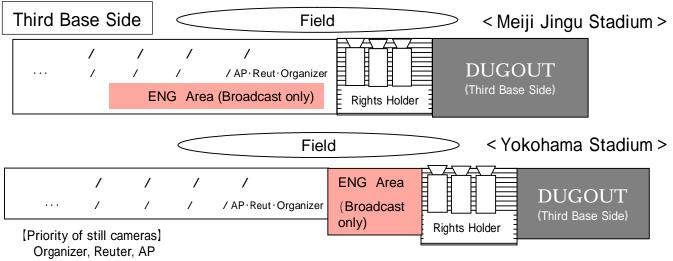
Organizer, Reuter, AP

Media from the country / region of the first base side team

Media from the country / region of the third base side team

Media from the other countries / regions

Cameramen of & are to be positioned alternately by 2 people



Media from the country / region of the third base side team

Media from the country / region of the first base side team

Media from the other countries / regions

Cameramen of & are to be positioned alternately by 2 people

These camera boxes are to be used by only Rights Holder, member of Tokyo Press Photographers

Association and the media specially approved by organizers (the media from country /region of foreign team etc.).

Other media cannot use these area.

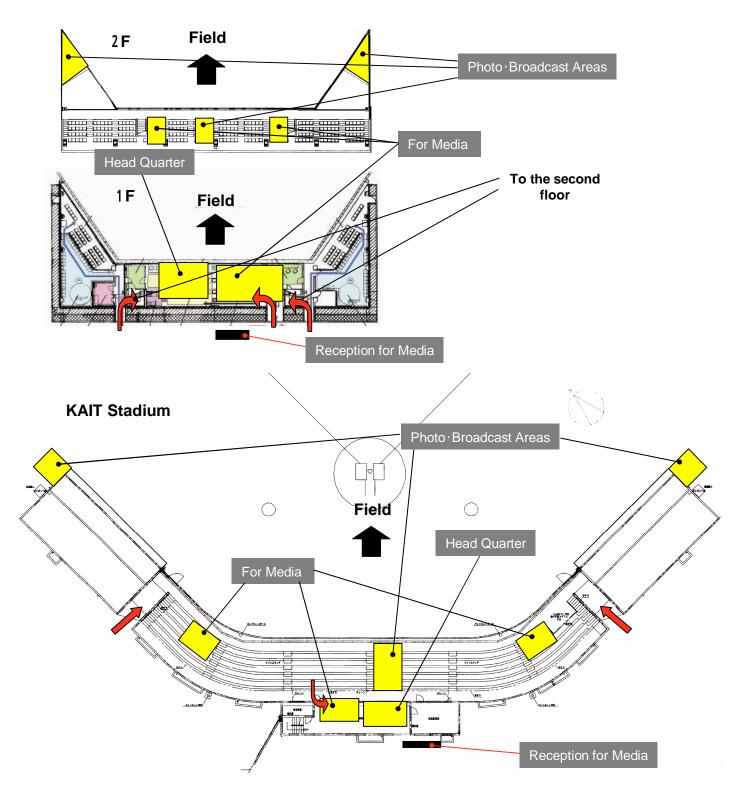
In case that too many media wants to used these boxes, position can be assigned by lottery. Details for decision methods will be informed by the Office.

Positions and number of Rights Holder vary in each game.

The numbers of " "s in this figure do not show the actual numbers of cameraman Positions.

The figure of media area (Utsumi Shimaoka Ball Park and KAIT Stadium)

Utsumi Shimaoka Ball Park



《TERMS OF BASEBALL》

abbreviation	English	Japanese	Chinese	Chinese-taipei	Korean	Spanish
A	Assists	補殺	助杀	助殺		asistencias
A B	Times at bat	打数	击球数	打數		veces al bate
BA	Batting average	打率	击球率	打擊率		promedio de bateo
ВВ	Bases on balls	四球/与四球	四坏球	四壞球		bases por bolas
BF	Batters faced	打者数	投球人次	擊球員數		bateadores enfrentados
ВК	Balk	ボーク	投手犯规	投手犯規		balks
	Base umpire	塁審	司垒裁判员	壘審		arbitros de bases
CG	Completed games	完投	完投	完投		juegos completos
CI	Catcher interference	打擊妨害(捕 手)		妨礙打擊(捕手)	(Interferencia de receptor
CS	Caught stealing	盗塁死/盗塁刺	偷垒失败	盜壘刺		cogido roando
	Chief	球審	司球裁判员	主審		jefe de arbitros
D B	Double play batting	併殺打	双杀打	雙殺打		bateo para doble jugada
D P	Double plays	併殺	双杀	雙殺		doble jugada
DH	Designated hitter	指名打者	指名击球员、 指定打击者	指定打擊		bateador designado
D-I	Defensive interference	打擊妨害	妨碍击球	妨礙打擊		interferencia defenciva
E	Errors	失策	失误	失誤		errores
EI	Extra inning	延長回	延长局	延長(局)		entradas extras
E R	Earned runs	自責点	自责分	自責分		carreras limpias
E R A	Earned runs average	防御率	自责分率	防禦率		promedio de carreras limpias
F C	Fielder's choice	野選	守场员选杀	野手選擇		jugada de seleccion
FO	Fly outs		飞球出局	高飛球出局		out de fly
F P c t	Fielding average	守備率	防守率	守備率		promedio de fildeo
G	Games played	試合数	比赛场数	比賽場數		juegos jugados
GDP	Ground double play	併殺打(ゴロ)	地滚球	打擊雙殺數	()	rolling para doble Jugada
GO	Ground outs	ゴロアウト	滚地刺杀	滾地球出局		out de rolling
G S	Games Start	先発試合	先发	先發		juegos iniciados
Н	Hits	安打/被安打	安打	安打	1	hits
HP HB	Hit by pitch Hit batsmen	死球/与死球	中身保送上垒 / 触身球	觸身球 / 觸身死球		golpeado por lanzamientos
HR	Home runs (or Home runs allowed)	本塁打/被本塁打	本垒打	全壘打	/	cuadrangulares
IBB	Intentional bases on balls	故意四球	故意四坏球	故意四壞球		bases intencionales
IP	Inning pitched	投球回数	投球局数	投球局數		entradas lanzadas
KL	Strike out looking	見送り三振	好球未击/三 振出局	好球出局		ponchado sintirar
L	Losses	敗戦	败投	敗投 / 敗場		juegos perdidos
LOB	Runners left on bases	残塁	残垒	殘 壘 數		corredores quedados en bases
NP	Number of pitched	投球数	投球数	投球數		munero de lanzamientos
OBI-O	On base for interference or obstruction	妨害出塁	妨碍出垒	妨礙出壘		embasado por interferencia o obstruccion
ОВ	Obstruction	走塁妨害	阻挡	妨礙跑壘		obstruccion
O-I	Offencive interference	守備妨害	妨碍防守	妨礙守備		interferencia ofenciva
						·

abbreviation	English	Japanese	Chinese	Chinese-taipei	Korean	Spanish
PA	Plate appearance at bat	打席数	打席数	打席		comparencias al bate
РВ	Passed ball	捕逸	接手漏接球 、 捕手漏接	捕逸 捕手漏接		passed balls
PO	Putouts	刺殺	接杀	刺殺		outs
POS	Position	守備位置	防守位置	守備位置		posicion
PH	Pinch Hitter	代打	代打	代打		bateador emergente
PR	Pinch Runner(Substitute Runner)	代走	代跑	代跑		corredor emergente
R	Runs	得点/失点	得分/投手失	得分 / 投手失分	/	carreras
RBI	Runs batted in	打点	得分打、打点	打者打點 / 投手被打點		carreras impulsadas
RP	Relief pitcher	救援	救援投手	救援投手		lanzador relevado
SB	Stolen bases	盗塁	偷垒	盗 壘		beses robadas
SBA	Stolen bases Allowed	許盗塁	被盗垒	被盜壘		bases rabadas permitidas
SF	Sacrifice flies(or Sacrifice flies allowed)	犠飛	牺牲腾空球	高飛犧牲打 / 投手被高 飛犧牲打		sacrificios de fly
SH	Sacrifice hits(or Sacrifice hits allowed)	犠打	牺牲打	犧牲觸擊 / 投手被犧牲 觸擊		sacrificios de toque
SO	Strikeout	三振/奪三振	三振出局	三振 / 奪三振	/	ponches
SHO	Shutouts	完封	完封	完封		lechadas
SP	Starting Pitcher	先発	开局投手 、先 发投手	先發投手		abridor de lanzador
SV	Saves	セーブ	安全上垒	救援成功/安全上壘		juegos salvados
ТВ	Total Bases on safe hits	塁打(総塁打数)	垒打总数	壘打數		total de bases por hits
TP	Triple plays	三重殺	三杀	三殺打/三殺		triple jugada
	Venue	球場名	球场名称	球場名稱		local
W	Wins	勝利	优胜	勝投 / 勝場/優勝		juegos ganados
WP	Wild pitches	暴投	暴投	暴投		wild pitches
WPct	Winning percentage	勝率	胜率	勝率		promedio de ganados
2B	Doubles(or Doubles allowed)	二打(2塁打)	二垒安打	二壘安打	2	dobles
3B	Triples(or Triples allowed)	三打(3塁打)	三垒安打	三壘安打	3	triples

Special ground rules are set for each stadium for tournament administration.

(Meiji Jingu Stadium)

- 1. When a ball gets into photographers' area and/or a ball hits any equipment of camera inside or outside that area, the ball is dead, regardless of whether it bounces out onto the field or not.
- 2. If the batted ball hits the outfield fence in the fair territory and then gets into the stand, the ball is dead and it will be ruled a double.
- 3. If the batted ball hits the top of the outfield fence in the fair territory(including the yellow line) and then gets into the stand, it is a homerun.
- 4. When a ball gets into the bullpen booth, the ball is dead.

[Yokohama Stadium]

- 1. When a ball gets into photographers' area and/or a ball hits any equipment of camera inside or outside that area, the ball is dead, regardless of whether it bounces out onto the field or not.
- 2 . When a ball hits the bat case and /or the helmet case, the ball is dead, regardless of it bounces out onto the field or not.

(Utsumi Shimaoka Ball Park)

1. If a ball hits the wall inside the dugout, the ball is dead, regardless of whether it bounces out onto the field or not.

[KAIT Stadium]

1. If a ball hits the bat- case inside the dugout, the ball is dead, regardless of whether it bounces out onto the field or not.